Succinct Data Structures

Luís M. S. Russo

Data Storm Big Data Summer School 2014

Luís M. S. Russo Succinct Data Structures

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Outline



Motivation

- Trees take too much space
- Suffix Trees
- Compressed Representations
- 2 FCST Representation
 - Performance
 - The kernel Operations
 - Further Operations

3 Conclusions

Summary

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Implementing trees with pointers

typedef struct node {
Item item;
struct node *1;
struct node *r;
} *link;

Requires 2 x 32 bits per nodeor 2 x 64, on 64 bit machine

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Implementing trees with pointers

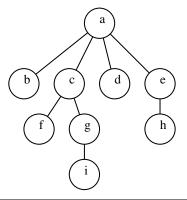
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Succinct Data Structures

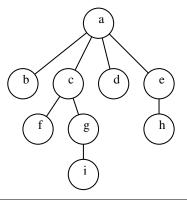
- Representantions that require optimal space.
- What is the minimal number of bits to represent a tree?
- With 2 bits per node, using parenthesis.
- (a(b)(c(f)(g(i))(d)(e(h)))



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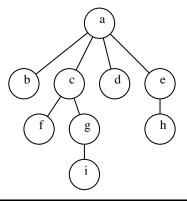
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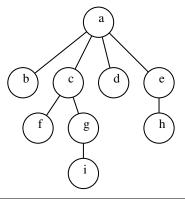
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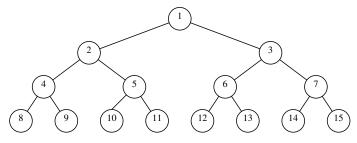
Succinct Data Structures

• We still want to navigate to child and parent.

• Recall heaps.

Succinct Data Structures

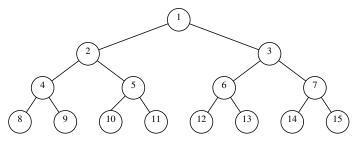
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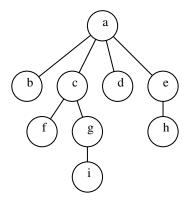
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Succinct Data Structures

- Level-Order Unary Degree Sequence (LOUDS) representation
- 1a01111b0c011d0e01f0g01h0i0
- Store only the bits, not the letters.

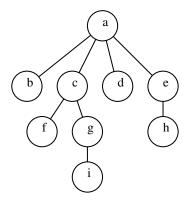


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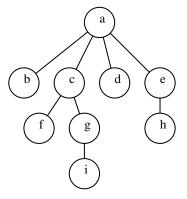
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LOUDS

- 1a01111b0c011d0e01f0g01h0i0
- parent(i) = select1(rank0(i)) ; child = select0(rank1(i)) ;
- rank1 counts the numbers of 1's
- select1 finds the *i*-th 1.



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Rank and Select

Rank and select can be computed efficiently.

For Rank use sparse arrays for higher bits.

Bitmap	1	Ö	1	1	1	1	Õ	0	1	1	0	0	1	0	0
Rank1	1	1	2	3	4	5	5	5	6	7	7	7	8	8	8
HiBits	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1

- Hence Rank can be computed in O(1) in n + o(n) bits.
- Select can also be computed in O(1).
- Binary searches are used in practice, $O(\log n)$ time.
- Rank and Select are the building blocks of Succinct Data Structures.

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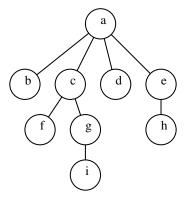
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Lowest Common Ancestor

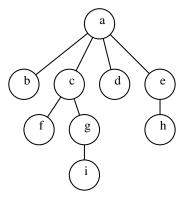
• LOUDS is a functional tree representation.

• How about fancier operations ? Lowest Common Ancestors.



Lowest Common Ancestor

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- How about fancier operations ? Lowest Common Ancestors.

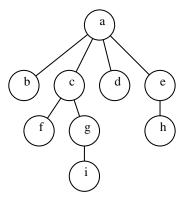


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Lowest Common Ancestor

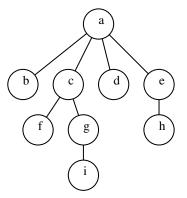
- Let us go back to balanced parenthesis.
- (a(b)(c(f)(g(i))(d)(e(h)))
- 1a2b12c3f23g4i3212d12e3h210



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Lowest Common Ancestor

- Reduce LCA to the minimum in an interval
- (a(b)(c([f)(g(i]))(d)(e(h)))
- 1a2b12c3[f23g4i]3212d12e3h210



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- Preprocess a sequence, and find interval minimum in O(1)
- 12123[234]3212123210
- Using an O(n²) table, too much space
- Scanning, too slow.

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Range Minimum Queries

• Use a table for queries of size 2^{*i*}.

• Takes $O(n \log^2 n)$ bits, and O(1) query time.

• Drop $O(\log n)$ factors by sampling.

S	1	2	1	2	3	2	3	4	3	2	1	2	1	2	3	2	1	0
2	1	1	1	2	2	2	3	3	2	1	1	1	1	2	2	1	0	(
4	1	1	1	2	2	2	2	1	1	1	1	1	1	1	0	0	0	(
8	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	(

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8	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0

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8	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	(

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Suffix Trees are Important

Suffix trees are important for several string problems:

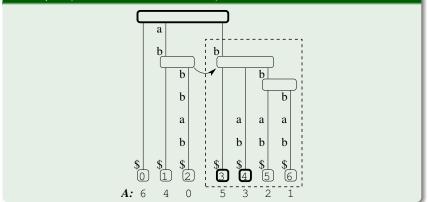
- pattern matching
- longest common substring
- super maximal repeats
- bioinformatics applications
- etc

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Suffix Trees are Important

Example (Suffix Tree for *abbbab*)



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Representation Problems

Problem (Suffix Trees need too much space)

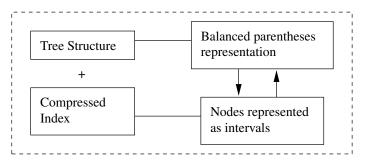
Pointer based representations require $O(n \log n)$ bits.

This is much larger than the indexed string. State of the art implementations require $[8, 10]n \times 32$ bits.

Compressed Representations

Sadakane proposed a new way to represent suffix trees.

Compressed Suffix Tree



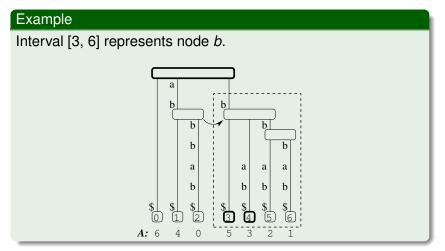
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Node Representation

A node represented as an interval of leaves of a suffix tree.



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Compressed Indexes

Compressed indexes are compressed representations of the leaves of a suffix tree. Their success relies on:

- Succinct structures, based on RANK and SELECT.
- Data compression, that represent T in $O(uH_k)$ bits.

Examples

FM-index, Compressed Suffix Arrays, LZ-index, etc.

Sadakane used compressed suffix arrays. We need a compressed index that supports ψ and LF. For example the Alphabet-Friendly FM-Index.

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Overall Performance

$\sigma = O(\operatorname{polylog}(n))$		
	Sadakane's	FCST
Space in bits	$nH_k + \frac{6n}{6} + o(n\log\sigma)$	$nH_k + o(n\log\sigma)$
SDEP/LOCATE	log <i>n</i> log log <i>n</i>	log <i>n</i> log log <i>n</i>
COUNT/ANCESTOR	1	1
PARENT/FCHILD/	1	log <i>n</i> log log <i>n</i>
SLINK	1	log <i>n</i> log log <i>n</i>
SLINK ⁱ	log <i>n</i> log log <i>n</i>	log <i>n</i> log log <i>n</i>
Letter(v, i)	log <i>n</i> log log <i>n</i>	log <i>n</i> log log <i>n</i>
LCA	1	log <i>n</i> log log <i>n</i>
CHILD	(log log n) log n	$(\log \log n)^2 \log_{\sigma} n$
TDEP	1	$(\log n \log \log n)^2$
TLAQ	1	$(\log n \log \log n)^2$
SLAQ	_	log n log log n
WeinerLink	1	1

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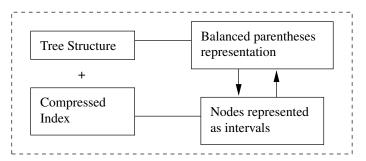
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Sampling

We use sampling instead of balanced parentheses.

Compressed Suffix Tree



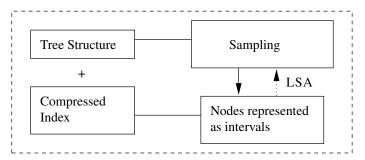
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Sampling

The sampling has the property that in any sequence

- V
- SLINK(v)
- SLINK(SLINK(v))
- SLINK(SLINK(SLINK(v)))
- ...

of size δ there is at least one sampled node.

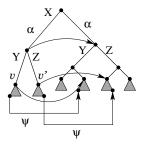
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LCA and SLINK

Lemma

When LCA(v, v') \neq ROOT we have that:

SLINK(LCA(v, v')) = LCA(SLINK(v), SLINK(v'))



Lemma

If SLINK^{*r*}(LCA(*v*, *v'*)) = ROOT, and let
$$d = \min(\delta, r + 1)$$
.
Then SDEP(LCA(*v*, *v'*)) =
 $\max_{0 \le i < d} \{i + \text{SDEP}(\text{LCSA}(\text{SLINK}^{i}(v), \text{SLINK}^{i}(v')))\}$

Proof.

SDep(LCA(v, v')) = i + SDep(SLinkⁱ(LCA(v, v'))) = i + SDep(LCA(SLinkⁱ(v), SLinkⁱ) > i + SDep(LCA(SLinkⁱ(v), SLinkⁱ) > i + SDep(LCSA(SLinkⁱ(v), SLinkⁱ)) = i + SDep(LCSA(SLinkⁱ(v), SLinkⁱ)

The last inequality is an equality for some $i \leq d$.

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Proof.

 $\begin{aligned} \mathsf{SDEP}(\mathsf{LCA}(v, v')) &= i + \mathsf{SDEP}(\mathsf{SLINK}^i(\mathsf{LCA}(v, v'))) \\ &= i + \mathsf{SDEP}(\mathsf{LCA}(\mathsf{SLINK}^i(v), \mathsf{SLINK}^i(v'))) \\ &\geq i + \mathsf{SDEP}(\mathsf{LCSA}(\mathsf{SLINK}^i(v), \mathsf{SLINK}^i(v'))) \end{aligned}$ The last inequality is an equality for some $i \leq d$.

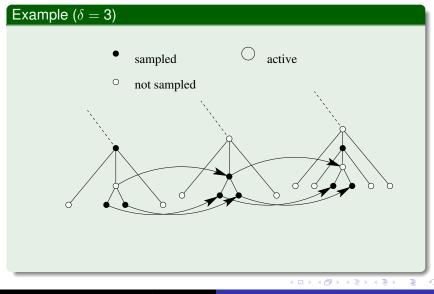
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Lemma

If SLINK^{*r*}(LCA(*v*, *v'*)) = ROOT, and let
$$d = \min(\delta, r + 1)$$
.
Then SDEP(LCA(*v*, *v'*)) =
 $\max_{0 \le i < d} \{i + \text{SDEP}(\text{LCSA}(\text{SLINK}^{i}(v), \text{SLINK}^{i}(v')))\}$

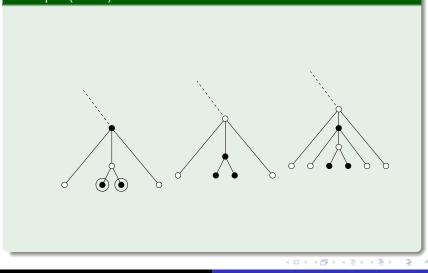
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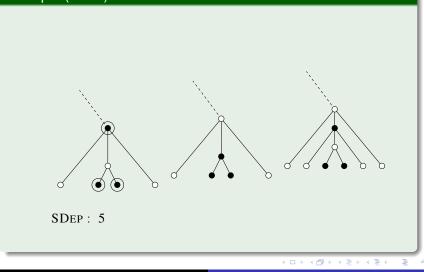
Fundamental lemma

Example ($\delta = 3$)



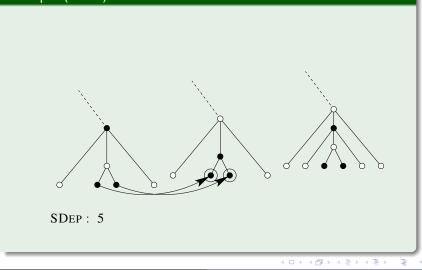
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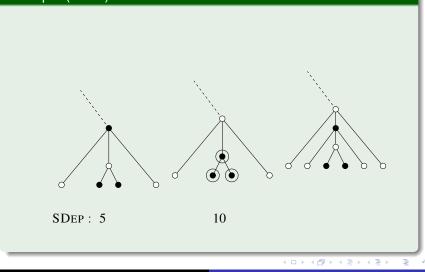
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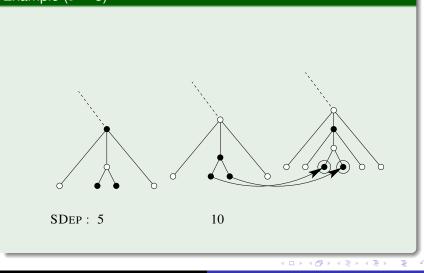
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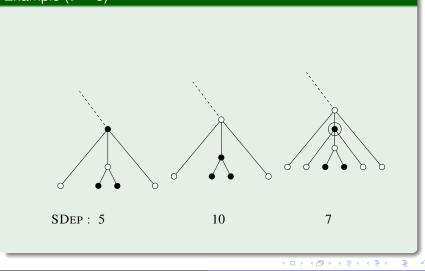
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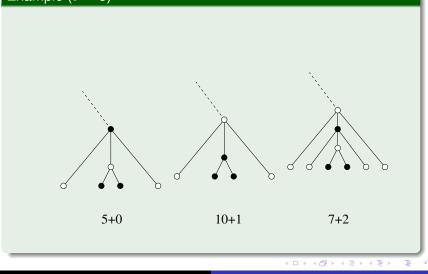
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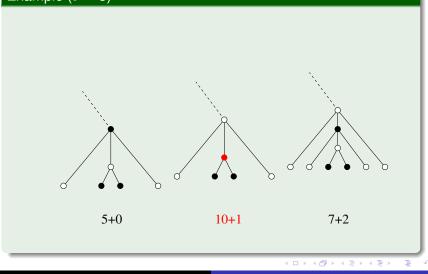
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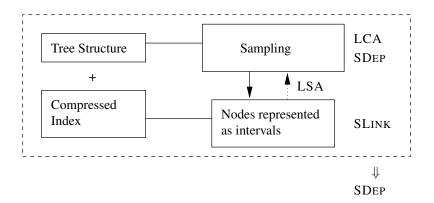
Fundamental lemma

Example ($\delta = 3$)



Entangled Operations

Why is the lemma important ?



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Entangled Operations

The lemma allows us to compute other operations:

- SDEP(v) = SDEP(LCA(v, v)).
- SLINK(v) = LCA($\psi(v_l), \psi(v_r)$), SLINKⁱ(v) = LCA($\psi^i(v_l), \psi^i(v_r)$).
- LCA(v, v') = LF(v[0..i - 1], $LCSA(SLINK^{i}(v), SLINK^{i}(v'))),$ for the *i* in the lemma.

SLINK depends on LCA and LCA on SLINK.

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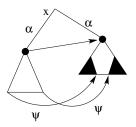
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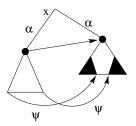
Performance

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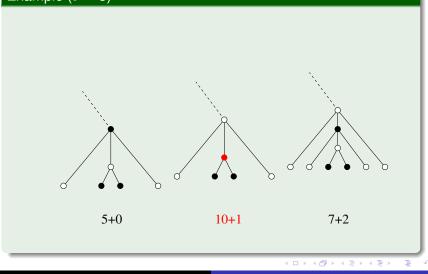
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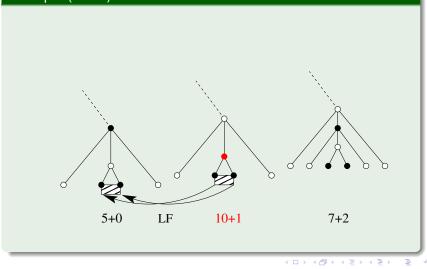
Entangled Operations

Example ($\delta = 3$)



Entangled Operations

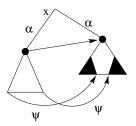
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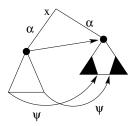
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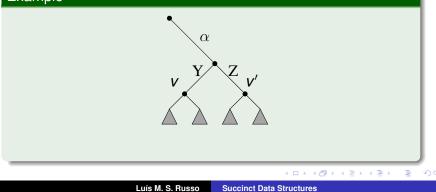
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To avoid this circular dependency we use the next lemma.

Lemma

$$LCA(v, v') = LCA(\min\{v_l, v_l'\}, \max\{v_r, v_r'\})$$

Example

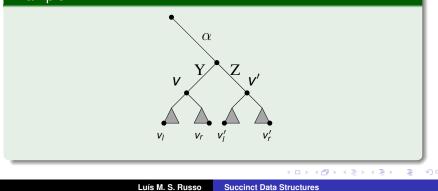


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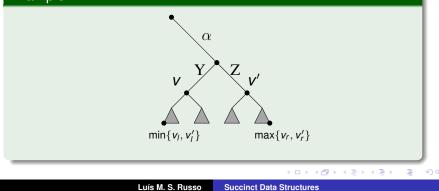


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Example



Hence we can use ψ instead of SLINK. Therefore LCA no longer depends on SLINK. The following operations simplify:

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With these base operations we can also compute:

• Letter(v, i) = SLinkⁱ(v)[0] = $\psi^{i}(v_{l})$ [0]

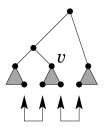
• PARENT is either $LCA(v_l - 1, v_l)$ or $LCA(v_r, v_r + 1)$, whichever is lowest.

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- We can also use the fundamental lemma as $CHILD(v, X) = LF(v[0..i - 1], CHILD(SLINK^{i}(v), X))$
- The branching is computed over child lists in the sampled tree.
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Summary

We presented a representation of suffix tree that:

- Occupies $uH_k + o(u \log \sigma)$ bits.
- Supports usual operations in a reasonable time.
- Recently the time was improved by $O(\log n)$.

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Summary

Practical implementations available.

- https://github.com/simongog/sdsl-lite
- http://www.cs.helsinki.fi/group/suds/cst/
- http://pizzachili.dcc.uchile.cl/

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Acknowledgments

- Thanks for listening.
- Questions ?

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